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1. Introduction

Ultra-wideband (UWB) communication is a viable technology to provide high data rates over broadband wireless channels for applications, including wireless multimedia, wireless Internet access, and future-generation mobile communication systems (Karaoguz, 2001; Stoica et al., 2005). Two of the most critical challenges in the implementation of UWB systems are the timing acquisition and channel estimation. The difficulty in them arises from UWB signals being the ultra short low-duty-cycle pulses operating at very low power density. The Rake receiver (Turin, 1980) as a prevalent receiver structure for UWB systems utilizes the high diversity in order to effectively capture signal energy spread over multiple paths and boost the received signal-to-noise ratio (SNR). However, to perform maximal ratio combining (MRC), the Rake receiver needs the timing information of the received signal and the knowledge of the channel parameters, namely, gains and tap delays. Timing errors as small as fractions of a nanosecond could seriously degrade the system performance (Lovelace & Townsend, 2002; Tian & Giannakis, 2005). Thus, accurate timing acquisition and channel estimation is very essentially for UWB systems.

Many research efforts have been devoted to the timing acquisition and channel estimation of UWB signals. However, most reported methods suffer from the restrictive assumptions, such as, demanding a high sampling rates, a set of high precision time-delay systems or invoking a line search, which severally limits their usages. In this chapter, we are focusing on the low sampling rate time acquisition schemes and channel estimation algorithms of UWB signals. First, we develop a novel optimum data-aided (DA) timing offset estimator that utilizes only symbol-rate samples to achieve the channel delay spread scale timing acquisition. For this purpose, we exploit the statistical properties of the power delay profile of the received signals to design a set of the templates to ensure the effective multipath energy capture at any time. Second, we propose a novel optimum data-aided channel estimation scheme that only relies on frame-level sampling rate data to derive channel parameter estimates from the received waveform. The simulations are provided to demonstrate the effectiveness of the proposed approach.
2. The channel model

From the channel model described in (Foerster, 2003), the impulse response of the channel is

\[ h(t) = X \sum_{n=1}^{N} \sum_{k=1}^{K(n)} a_{nk} \delta(t - T_n - \tau_{nk}) \]  

where \( X \) is the log-normal shadowing effect. \( N \) and \( K(n) \) represent the total number of the clusters, and the number of the rays in the \( n \)th cluster, respectively. \( T_n \) is the time delay of the \( n \)th cluster relative to a reference at the receiver, and \( \tau_{nk} \) is the delay of the \( k \)th multipath component in the \( n \)th cluster relative to \( T_n \). From (Foerster, 2003), the multipath channel coefficient \( a_{nk} \) can be expressed as \( a_{nk} = p_{nk} \beta_{nk} \) where \( p_{nk} \) assumes either +1 or −1 with equal probability, and \( \beta_{nk} > 0 \) has log-normal distribution.

The power delay profile (the mean square values of \( \{\beta_{nk}^2\} \)) is exponential decay with respect to \( \{T_n\} \) and \( \{\tau_{nk}\} \), i.e.,

\[ \langle \beta_{nk}^2 \rangle = \langle \beta_{00}^2 \rangle \exp\left(\frac{-T_n}{\Gamma}\right) \exp\left(\frac{-\tau_{nk}}{\gamma}\right) \]

where \( \langle \beta_{00}^2 \rangle \) is the average power gain of the first multipath in the first cluster. \( \Gamma \) and \( \gamma \) are power-delay time constants for the clusters and the rays, respectively.

The model (1) is employed to generate the impulse responses of the propagation channels in our simulation. For simplicity, an equivalent representation of (1) is

\[ h(t) = \sum_{l=0}^{L-1} a_l \delta(t - \tau_l) \]

where \( L \) represents the total number of the multipaths, \( a_l \) includes log-normal shadowing and multipath channel coefficients, and \( \tau_l \) denotes the delay of the \( l \)th multipath relative to the reference at the receiver. Without loss of generality, we assume \( \tau_0 \leq \tau_1 \leq \cdots \leq \tau_{L-1} \).

Moreover, the channel only allows to change from burst to burst but remains invariant (i.e., \( \{a_l, \tau_l\}_{l=0}^{L-1} \) are constants) over one transmission burst.

3. Low sampling rate time acquisition schemes

One of the most acute challenges in realizing the potentials of the UWB systems is to develop the time acquisition scheme which relies only on symbol-rate samples. Such a low sampling rate time acquisition scheme can greatly lower the implementation complexity. In addition, the difficulty in UWB synchronization also arises from UWB signals being the ultrashort low-duty-cycle pulses operating at very low power density. Timing errors as small as fractions of a nanosecond could seriously degrade the system performance (Lovelace & Townsend, 2002; Tian & Giannakis, 2005).

A number of timing algorithms are reported for UWB systems recently. Some of the timing algorithms (Tian & Giannakis, 2005; Yang & Giannakis, 2005; Carbonelli & Mengali, 2006; He & Tepedelenlioglu, 2008) involve the sliding correlation that usually used in traditional narrowband systems. However, these approaches inevitably require a searching procedure and are inherently time-consuming. Too long synchronization time will affect
symbol detection. Furthermore, implementation of such techniques demands very fast and expensive A/D converters and therefore will result in high power consumption. Another approach (Carbonelli & Mengali, 2005; Furusawa et al., 2008; Cheng & Guan, 2008; Sasaki et al., 2010) is to synchronize UWB signals through the energy detector. The merits of using energy detectors are that the design of timing acquisition scheme could benefit from the statistical properties of the power delay profile of the received signals. Unlike the received UWB waveforms which is unknown to receivers due to the pulse distortions, the statistical properties of the power delay profile are invariant. Furthermore, as shown in (Carbonelli & Mengali, 2005), an energy collection based receiver can produce a low complexity, low cost and low power consumption solution at the cost of reduced channel spectral efficiency.

In this section, a novel optimum data-aided timing offset estimator that only relies on symbol-rate samples for frame-level timing acquisition is derived. For this purpose, we exploit the statistical properties of the power delay profile of the received signals to design a set of the templates to ensure the effective multipath energy capture at any time. We show that the frame-level timing offset acquisition can be transformed into an equivalent amplitude estimation problem. Thus, utilizing the symbol-rate samples extracted by our templates and the ML principle, we obtain channel-dependent amplitude estimates and optimum timing offset estimates.

### 3.1 The signal model

During the acquisition stage, a training sequence is transmitted. Each UWB symbol is transmitted over a time-interval of $T_s$ seconds that is subdivided into $N_f$ equal size frame-intervals of length $T_f$. A single frame contains exactly one data modulated ultrashort pulse $p(t)$ of duration $T_p$. And the transmitted waveform during the acquisition has the form as

$$s(t) = \sqrt{E_f} \sum_{j=0}^{N_f-1} d_j n s_p(t - j T_f - a \lfloor \frac{j}{N_f} \rfloor \Delta)$$

where $\{d_j\}_{j=0}^{N_f-1}$ with $d_j \in \{\pm 1\}$ is the DS sequence. The time shift $\Delta$ is chosen to be $T_h/2$ with $T_h$ being the delay spread of the channel. The assumption that there is no inter-frame interference suggests $T_h \leq T_f$. For the simplicity, we assume $T_h = T_f$ and derive the acquisition algorithm. Our scheme can easily be extended to the case where $T_f \geq T_h$. The training sequence $\{a_n\}_{n=0}^{N-1}$ is designed as

$$\{0, 0, 0, \cdots 0, 1, 0, 1, \cdots 1, 0\},$$

$$n=0,1,\cdots,N_0-1 \quad n=N_0,N_0+1,\cdots,N-1$$

i.e., the first $N_0$ consecutive symbols are chosen to be 0, and the rest symbols alternately switch between 1 and 0. The transmitted signal propagates through an $L$-path fading channel as shown in (3). Using the first arriving time $\tau_0$, we define the relative time delay of each multipath as $\tau_{l,0} = \tau_l - \tau_0$.
for $1 \leq l \leq L - 1$. Thus the received signal is

$$r(t) = \sqrt{E_t} \sum_{j=0}^{NN-1} d[j]s_{(n+jT_s+\Delta - \tau_0) + n(t)}$$  \hspace{1cm} (6)$$

where $n(t)$ is the zero-mean additive white Gaussian noise (AWGN) with double-side power spectral density $\sigma_n^2/2$ and $p_R(t) = \sum_{m=0}^{L-1} a_m p(t - \tau_{0,m})$ represents the convolution of the channel impulse response (3) with the transmitted pulse $p(t)$.

The timing information of the received signal is contained in the delay $\tau_0$ which can be decomposed as

$$\tau_0 = n_s T_s + n_1 T_f + \xi$$ \hspace{1cm} (7)

with $n_s = \lfloor \frac{n}{T_f} \rfloor$, $n_1 = \lfloor \frac{n - n_s T_f}{T_s} \rfloor$ and $\xi \in [0, T_f)$. In the next section, we present an DA timing acquisition scheme based on the following assumptions: 1) There is no interframe interference, i.e., $\tau_{f-1,0} \leq T_f$. 2) The channel is assumed to be quasi-static, i.e., the channel is constant over a block duration. 3) Since the symbol-level timing offset $n_t$ can be estimated from the symbol-rate samples through the traditional estimation approach, we assumed $n_t = 0$. In this chapter, we focus on acquiring timing with frame-level resolution, which relies on only symbol-rate samples.

### 3.2 Analysis of symbol-rate sampled data $Y_0[n]$

As shown in Fig. 1, the received signal (6) first passes through a square-law detector. Then, the resultant output is separately correlated with the pre-devised templates $W_0(t)$, $W_1(t)$ and $W_2(t)$, and sampled at $nT_s$ which yields $\{Y_0[n]\}_{n=1}^{N-1}$, $\{Y_1[n]\}_{n=1}^{N-1}$ and $\{Y_2[n]\}_{n=1}^{N-1}$. Utilizing these samples, we derive an optimal timing offset estimator $\hat{\tau}_t$.

In view of (6), the output of the square-law detector is

$$R(t) = r^2(t) = (r_s(t) + n(t))^2 = r^2_s(t) + m(t)$$  

$$= E_t \sum_{j=0}^{NN-1} p_R^2(t - jT_f - a_j T_s \Delta - \tau_0) + m(t)$$ \hspace{1cm} (8)$$

Fig. 1. The block diagram of acquisition approach.
where \( m(t) = 2r_s(t)n(t) + n^2(t). \) When the template \( W(t) \) is employed, the symbol rate
sampled data \( Y[n] \) is

\[
Y[n] = \int_0^T R(t + nT_s)W(t)dt.
\] (9)

Now we derive the decomposition of \( Y_0[n] \), i.e., the symbol-rate samples when the template
\( W_0(t) \) defined as

\[
W_0(t) = \sum_{k=0}^{N_0-1} w(t - kT), \quad w(t) = \begin{cases} 
1, & 0 \leq t < \frac{T}{2} \\
-1, & \frac{T}{2} \leq t < T_f \\
0, & \text{others}
\end{cases}
\] (10)

is employed. Substituting \( W_0(t) \) for \( W(t) \) in (9), we obtain symbol-rate sampled data \( Y_0[n] \).
Recalling (5), we can derive the following proposition of \( Y_0[n] \).

**Proposition 1:** 1) For \( 1 \leq n < N_0 \), \( Y_0[n] \) can be expressed as

\[
Y_0[n] = N_0I_{g,0} + M_0[n],
\] (11)

2) For \( N_0 \leq n \leq N - 1 \), \( Y_0[n] \) can be represented as

\[
Y_0[n] = \begin{cases} 
(2\Psi - N_0)I_{g,a_{n-1}} + M_0[n], & \xi \in [0, T_\eta) \\
(2\Psi - N_0 + 1)I_{g,a_{n-1}} + M_0[n], & \xi \in [T_\eta, T_\eta + \frac{T_f}{2}) \\
(2\Psi - N_0 + 2)I_{g,a_{n-1}} + M_0[n], & \xi \in [T_\eta + \frac{T_f}{2}, T_f)
\end{cases}
\] (12)

where \( \Psi \triangleq n_f - \frac{1}{2}e, \quad e \in [-\frac{1}{2}, \frac{1}{2}] \) and \( T_\eta \in \left[\frac{T_f}{2}, T_f\right] \). \( M_0[n] \) is the sampled noise, and \( I_{g,a_n} \) is defined as

\[
I_{g,a_n} \triangleq E_t \int_0^{T_f} m \sum_{m=0}^2 \rho^2(t + mT_t - a_n, -\xi)w(t)dt.
\] (13)

We prove the Proposition 1 and the fact that the sampled noise \( M_0[n] \) can be approximated by
a zero mean Gaussian variable in (Xu et al., 2009) in Appendix A and Appendix B respectively.

There are some remarks on the Proposition 1:

1) The fact of \( a_{n-1} \in \{0,1\} \) suggests that \( I_{g,a_{n-1}} \) in (12) is equal to either \( I_{g,0} \) or \( I_{g,1} \).
Furthermore, \( I_{g,0} \) and \( I_{g,1} \) satisfy \( I_{g,1} = -I_{g,0} \) whose proof is contained in Fact 1 of Appendix I.

2) Equation (12) suggests that the decomposition of \( Y_0[n] \) varies when \( \xi \) falls in different
subintervals, so correctly estimating \( n_f \) need to determine to which region \( \xi \) belongs.

3) **Fact 2** of Appendix A which states

\[
\begin{cases} 
I_{g,0} > 0, & \xi \in [0, T_\eta) \cup [T_\eta + \frac{T_f}{2}, T_f] \\
I_{g,0} < 0, & \xi \in [T_\eta, T_\eta + \frac{T_f}{2})
\end{cases}
\] (14)

suggests that it is possible to utilize the sign of \( I_{g,0} \) to determine to which subinterval \( \xi \)
belongs. However, when \( I_{g,0} > 0, \xi \) could belong to either \( [0, T_\eta) \) or \( [T_\eta + \frac{T_f}{2}, T_f) \). To resolve
this difficulty, we introduce the second template \( W_1(t) \) in the next section.
3.3 Analysis of symbol-rate sampled data $Y_1[n]$

The symbol-rate sampled data $Y_1[n]$ is obtained when the template $W_1(t)$ is employed. $W_1(t)$ is a delayed version of $W_0(t)$ with the delayed time $T_d$ where $T_d \in [0, \frac{T}{4}]$. Our simulations show that we obtain the similar performance for the different choices of $T_d$. For the simplicity, we choose $T_d = \frac{T}{4}$ for the derivation. Thus, we have

$$
Y_1[n] = \int_{0}^{T_d} R(t + nT_s)W_0(t - \frac{T}{4})dt.
$$

Then we can derive the following proposition of $Y_1[n]$.

**Proposition 2.1** For $1 \leq n < N_0$, $Y_1[n]$ can be expressed as

$$
Y_1[n] = N_1I_{\xi,0} + M_0[n].
$$

2) For $N_0 \leq n \leq N - 1$, $Y_1[n]$ can be decomposed as

$$
Y_1[n] = \begin{cases} 
(2N - N_1 - 1)I_{\xi,\sqrt{2}d} + M_1[n], & \xi \in [0, T \eta - \frac{T}{4}) \\
(2N - N_1)I_{\xi,\sqrt{2}d} + M_1[n], & \xi \in [T \eta - \frac{T}{4}, T \eta + \frac{T}{4}) \\
(2N - N_1 + 1)I_{\xi,\sqrt{2}d} + M_1[n], & \xi \in [T \eta + \frac{T}{4}, T_i)
\end{cases}
$$

(17)

where $I_{\xi,0}$ satisfies

$$
\begin{align*}
I_{\xi,0} &< 0, & \xi &\in [0, T \eta - \frac{T}{4}) \cup [T \eta + \frac{T}{4}, T_i) \\
I_{\xi,0} &> 0, & \xi &\in [T \eta - \frac{T}{4}, T \eta + \frac{T}{4}).
\end{align*}
$$

(18)

Equation (14) and (18) suggest that the signs of $I_{\xi,0}$ and $I_{\xi,0}$ can be utilized jointly to determine the range of $\xi$, which is summarized as follows:

**Proposition 3** $\xi \in [0, T_i]$ defined in (7) satisfies

1. If $I_{\xi,0} > 0$ and $I_{\xi,0} > 0$, then $\xi \in (T \eta - \frac{T}{4}, T \eta)$.
2. If $I_{\xi,0} < 0$ and $I_{\xi,0} < 0$, then $\xi \in (T \eta, T \eta + \frac{T}{4})$.
3. If $I_{\xi,0} < 0$ and $I_{\xi,0} > 0$, then $\xi \in (T \eta + \frac{T}{4}, T \eta + \frac{T}{4})$.
4. If $I_{\xi,0} > 0$ and $I_{\xi,0} < 0$, then $\xi \in (T \eta - \frac{T}{4}) \cup (T \eta + \frac{T}{4}, T_i)$.

The last case of Proposition 3 suggests that using the signs of $I_{\xi,0}$ and $I_{\xi,0}$ is not enough to determine whether we have $\xi \in (0, T \eta - \frac{T}{4})$ or $\xi \in (T \eta + \frac{T}{4}, T_i)$. To resolve this difficulty, the third template $W_2(t)$ is introduced. $W_2(t)$ is an auxiliary template and is defined as

$$
W_2(t) = \sum_{k=0}^{N_t-1} v(t - kT_i),
$$

(19)

where $T_v \in (0, T_i/10]$. Similar to the proof of (14), we can prove that in this case, either $K_{\xi,0} > 0$ for $0 < \xi < T \eta - \frac{T}{4}$ or $K_{\xi,0} < 0$ for $T \eta + \frac{T}{4} < \xi < T_i$ is valid, which yields the information to determine which region $\xi$ belongs to.

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3.4 The computation of the optimal timing offset estimator $\hat{\tau}$

To seek the estimate of $n_t$, we first compute the optimal estimates of $I_{\xi,0}$ and $I_{\xi,0}$ using (11) and (16). Then, we use the estimate $I_{\xi,0}, I_{\xi,0}$ and Proposition 3 to determine the region to which $\xi$ belongs. The estimate $\hat{\Psi}$ therefore can be derived using the proper decompositions of (12) and (17). Finally, recalling the definition in (12) $\Psi = n_t - \frac{\xi}{T}$ with $c \in [-\frac{1}{2}, \frac{1}{2}]$, we obtain $\hat{n_t} = \lfloor \hat{\Psi} \rfloor$, where $\lfloor \cdot \rfloor$ stands for the round operation.

According to the signs of $I_{\xi,0}$ and $I_{\xi,0}$, we summarize the ML estimate $\hat{\Psi}$ as follows:

**Proposition 4:**

- **When** $I_{\xi,0} > 0$ **and** $I_{\xi,0} > 0$, $\hat{\Psi} = \frac{1}{N} \sum_{n=0}^{N-1} [Z_n + N_f (I_{\xi,0} + J_{\xi,0})]$.
- **When** $I_{\xi,0} < 0$ **and** $I_{\xi,0} > 0$, $\hat{\Psi} = \frac{1}{N} \sum_{n=0}^{N-1} [Z_n + (N_f - 1)I_{\xi,0} + J_{\xi,0}]$.
- **When** $I_{\xi,0} < 0$ **and** $I_{\xi,0} < 0$, $\hat{\Psi} = \frac{1}{N} \sum_{n=0}^{N-1} [Z_n + (N_f - 1)(I_{\xi,0} + J_{\xi,0})]$.
- **When** $I_{\xi,0} > 0$ **and** $I_{\xi,0} < 0$, $\hat{\Psi} = \frac{1}{N} \sum_{n=0}^{N-1} [Z_n + (N_f - 2)I_{\xi,0} + J_{\xi,0}]$.

where $A \triangleq 2(N - N_f)(I_{\xi,0} + J_{\xi,0})$ and $Z_n \triangleq Y_0[n]I_{\xi,\phi,n-1} + Y_1[n]I_{\xi,\phi,n-1}$. The procedures of computing the optimal ML estimate $\hat{\Psi}$ in Proposition 4 are identical. Therefore, we only present the computation steps when $I_{\xi,0} > 0$ and $I_{\xi,0} > 0$.

1) Utilizing (11) and (16), we obtain the ML estimates

$$\hat{I}_{\xi,0} = \frac{1}{(N_0 - 1)N_0} \sum_{n=1}^{N_0} Y_0[n], \quad \hat{J}_{\xi,0} = \frac{1}{(N_0 - 1)N_0} \sum_{n=1}^{N_0} Y_1[n].$$

(20)

2) From 1) of Proposition 3, it follows $T_{\eta} - \frac{T}{4} < \xi < T_{\eta}$ when $I_{\xi,0} > 0$ and $I_{\xi,0} > 0$.

3) According to the region of $\xi$, we can select the right equations from (12) and (17) as

$$Y_0[n] = (2\Psi - N_f)I_{\xi,\phi,n-1} + M_0[n],$$

(21)

$$Y_1[n] = (2\Psi - N_f)I_{\xi,\phi,n-1} + M_1[n].$$

(22)

Thus the log-likelihood function $\ln p(y; \Psi, I_{\xi,\phi,n-1}, I_{\xi,\phi,n-1})$ is

$$\sum_{n=0}^{N-1} \left\{ [Y_0[n] - (2\Psi - N_f)I_{\xi,\phi,n-1}]^2 + [Y_1[n] - (2\Psi - N_f)I_{\xi,\phi,n-1}]^2 \right\}.$$  

It follows the ML estimate $\hat{\Psi} = \frac{1}{A} \sum_{n=0}^{N-1} [Z_n + N_f (I_{\xi,0} + J_{\xi,0})]$.

3.5 Simulation

In this section, computer simulations are performed. We use the second-order derivative of the Gaussian pulse to represent the UWB pulse. The propagation channels are generated
Fig. 2. MSE performance under CM2 with $d = 4m$.

Fig. 3. BER performance under CM2 with $d = 4m$.

by the channel model CM2 described in (Foerster, 2003). Other parameters are selected as follows: $T_p = 1\text{ns}$, $N_f = 25$, $T_f = 100\text{ns}$, $T_v = T_f/10$ and the transmitted distance $d = 4m$. In all the simulations, we assume that $n_f$ and $\xi$ are uniformly distributed over $[0, N_f - 1]$ and $[0, T_f]$ respectively. To evaluate the effect of the estimate $\hat{h}_f$ on the bit-error-rates (BERs) performance, we assume there is an optimal channel estimator at the receiver to obtain the perfect template for tracking and coherent demodulation. The signal-to-noise ratios (SNRs)
in all figures are computed through $E_s / \sigma_n^2$ where $E_s$ is the energy spread over each symbol at the transmitter and $\sigma_n^2$ is the power spectral density of the noise.

In Fig. 2 present the normalized mean-square error (MSE: $E\{\left| (\hat{h}_t - n_t) / N_t \right|^2 \}$) of the proposed algorithm in contrast to the approach using noisy template proposed in (Tian & Giannakis, 2005). The figure shows that the proposed algorithm (blue curve) outperforms that in (Tian & Giannakis, 2005) (red curve) when the SNR is larger than 10dB. For both algorithms, the acquisition performance improves with an increase in the length of training symbols $N$, as illustrated by the performance gap among $N = 12$ and $N = 30$. Fig. 3 illustrates the BER performance for the both algorithms. The BERs corresponding to perfect timing (green curve) and no timing (Magenta curve) are also plotted for comparisons.

4. Low sampling rate channel estimation algorithms

The channel estimation of UWB systems is essential to effectively capture signal energy spread over multiple paths and boost the received signal-to-noise ratio (SNR). The low sampling rate channel estimation algorithms have the merits that can greatly lower the implementation complexity and reduce the costs. However, the development of low sampling rate channel estimation algorithms is extremely challenging. This is primarily due to the facts that the propagation models of UWB signals are frequency selective and far more complex than traditional radio transmission channels.

Classical approaches to this problem are using the maximum likelihood (ML) method or approximating the solutions of the ML problem. The main drawback of these approaches is that the computational complexity could be prohibitive since the number of parameters to be estimated in a realistic UWB channel is very high (Lottici et al., 2002). Other approaches reported are the minimum mean-squared error schemes which have the reduced complexity at the cost of performance (Yang & Giannakis, 2004). Furthermore, sampling rate of the received UWB signal is not feasible with state-of-the-art analog-to-digital converters (ADC) technology. Since UWB channels exhibit clusters (Cramer et al., 2002), a cluster-based channel estimation method is proposed in (Carbonelli & Mitra, 2007). Different methods such as subspace approach (Xu & Liu, 2003), first-order cyclostationary-based method (Wang & Yang, 2004) and compressed sensing based method (Paredes et al., 2007; Shi et al., 2010) proposed for UWB channel estimation are too complex to be implemented in actual systems.

In this section, we develop a novel optimum data-aided channel estimation scheme that only relies on frame-level sampling rate data to derive channel parameter estimates from the received waveform. To begin with, we introduce a set of especially devised templates for the channel estimation. The received signal is separately correlated with these pre-devised templates and sampled at frame-level rate. We show that each frame-level rate sample of any given template can be decomposed to a sum of a frequency-domain channel parameter and a noise sample. The computation of time-domain channel parameter estimates proceeds through the following two steps: In step one, for each fixed template, we utilize the samples gathered at this template and the maximum likelihood criterion to compute the ML estimates of the frequency-domain channel parameters of these samples. In step two, utilizing the computed frequency-domain channel parameters, we can compute the time-domain channel parameters via inverse fast transform (IFFT). As demonstrated in the simulation example,
when the training time is fixed, more templates used for the channel estimation yield the better (BER) performance.

4.1 The signal model

During the channel estimation process, a training sequence is transmitted. Each UWB symbol is transmitted over a time-interval of $T_s$ seconds that is subdivided into $N_f$ equal size frame-intervals of length $T_f$, i.e., $T_s = N_f T_f$. A frame is divided into $N_c$ chips with each of duration $T_c$, i.e., $T_f = N_c T_c$. A single frame contains exactly one data modulated ultrashort pulse $p(t)$ (so-called monocycle) of duration $T_p$ which satisfies $T_p \leq T_c$. The pulse $p(t)$ normalized to satisfy $\int p(t)^2 dt = 1$ can be Gaussian, Rayleigh or other. Then the waveform for the training sequence can be written as

$$s(t) = \sqrt{E_f} \sum_{n=0}^{N_f-1} \sum_{j=0}^{N_c-1} b_n p(t - nT_s - jT_f)$$

where $E_f$ represents the energy spread over one frame and $N_s$ is the length of the training sequence; $b_n$ denotes data, which is equal to 1 during training phase.

Our goal is to derive the estimate of the channel parameter sequence $h = [h_0, h_1, \cdots, h_{L-1}]$. Since from the assumption $L$ is unknown, we define a $N_s$-length sequence $p$ as

$$p = [h_0, h_1, \cdots, h_{L-1}, h_L, h_{L+1}, \cdots, h_{N_c-1}]$$

where $h_l = 0$ for $l \geq L$. The transmitted signal propagates through an $L$-path fading channel as shown in (3). Thus the received signal is

$$r(t) = \sqrt{E_f} \sum_{n=0}^{N_f-1} \sum_{j=0}^{N_c-1} \sum_{l=0}^{N_c-1} h_l p(t - nT_s - jT_f - lT_c) + n(t)$$

where $n(t)$ is the zero-mean additive white Gaussian noise (AWGN) with double-side power spectral density $\sigma_n^2/2$. 

Fig. 4. The block diagram of channel estimation scheme.
4.2 The choices of templates

In this section, a novel channel estimation method that relies on symbol-level samples is derived. As shown in Fig. 4, the received signal (25) is separately correlated with the pre-devised templates \( W_0(t), W_1(t), \ldots, W_S(t) \), and sampled at \( nT_m \) where sampling period \( T_m \) is on the order of \( T_c \). Let \( Y_i[n] \) denote the \( n \)-th sample corresponding to the template \( W_i(t) \), that is,

\[
Y_i[n] = \int_{0}^{T_m} r(t + nT_m)W_i(t)\,dt
\]  

(26)

with \( i = 0, 1, \ldots, S \). Utilizing these samples, we derive the ML estimate of the channel parameter sequence \( p \) in (24).

First we introduce a set of \( S + 1 \) templates used for the channel estimation. The number \( S \) is chosen as a positive integer factor of \( N_c/2 \) by assuming that \( N_c \) represents the number of chips \( T_c \) in each frame is an even number. That is, we have \( N_c = 2SM \) with \( M \) also being defined as a positive integer factor of \( N_c/2 \). The \( i \)-th template is defined as

\[
W_i(t) = \sqrt{E_i} \sum_{k=0}^{N_o-1} \omega^i_{N_c} [p(t - kT_c) + p(t - T_c - kT_c)]
\]  

(27)

with \( N_o = 2S = N_c/M \), \( \omega^i_{N_c} = e^{-j2\pi ik/N_c} \) and \( i \in \{0, 1, \ldots, S\} \). The duration of each template \( W_i(t) \) is equal to the sampling period \( T_m \) which can be expressed as

\[
T_m = (N_c + N_o)T_c = T_c + N_oT_c.
\]  

(28)

4.3 The computation of the channel parameter sequence \( p \)

In this section, we derive the channel estimation scheme that only relies on frame-level sampling rate data. To begin with, let us introduce some notations. Recalling the equation \( N_o = N_c/M \) following (27), we divide the \( N_c \)-length sequence \( p \) into \( M \) blocks each of size \( N_o \). Therefore, equation (24) becomes

\[
p = [h_{m_0}, h_{m_1}, \ldots, h_{m_r}, \ldots, h_{m_{M-1}}]
\]  

(29)

where the \( m \)-th block \( h_m \) is defined as

\[
h_m = [h_{mN_o}, h_{mN_o+1}, \ldots, h_{mN_o+N_o-1}]
\]  

(30)

with \( m \in \{0, 1, \ldots, M-1\} \). Let \( F_i \) denote the \( N_o \)-length coefficient sequence of the \( i \)-th template \( W_i(t) \) in (27), i.e.,

\[
F_i = [\omega^0_{N_o}, \omega^1_{N_o}, \omega^{2i}_{N_o}, \ldots, \omega^{(N_o-1)i}_{N_o}].
\]  

(31)

The discrete Fourier transform (DFT) of the \( N_o \)-length sequence \( h_m = [h_{mN_o}, h_{mN_o+1}, \ldots, h_{mN_o+N_o-1}] \) is denoted as

\[
H_m = [H^0_m, H^1_m, \ldots, H^i_m, \ldots, H^{N_o-1}_m]
\]  

(32)
where the frequency-domain channel parameter $H_m^i$ is

$$ H_m^i = F_i h_m^T = \sum_{k=0}^{N_o-1} \omega_{N_o}^{ik} h_mN_o + k $$  \hspace{1cm} (33) $$

with $m \in \{0, 1, \ldots, M - 1\}$ and $i \in \{0, 1, \ldots, S\}$.

Our channel estimation algorithm proceeds through the following two steps.

**Step 1:** Utilizing the set of frame-level samples $\{Y_i[n]\}_{n=1}^{N}$ generated from the $i$-th template, we compute the ML estimates of the frequency-domain channel parameters $\{H_m^i\}_{m=1}^{M}$ for $i \in \{0, 1, \ldots, S\}$. To do this, we show that the samples $\{Y_i[n]\}_{n=0}^{N-1}$ from the $i$-th template has the following decomposition.

**Proposition 1:** Every sample in the set $\{Y_i[n]\}_{n=0}^{N-1}$ can be decomposed into the sum of a frequency-domain channel parameter and a noise sample, that is,

$$
\begin{cases}
Y_i[qM] = 2E_i H_i^0 + Z_i[qM] \\
Y_i[qM + 1] = 2E_i H_i^1 + Z_i[qM + 1] \\
\vdots \\
Y_i[qM + m] = 2E_i H_i^m + Z_i[qM + m] \\
\vdots \\
Y_i[qM + M - 1] = 2E_i H_i^{M-1} + Z_i[qM + M - 1]
\end{cases}
\hspace{1cm} (34) $$

where $Z_i[n]$ represents the noise sample. The parameter $q$ belongs to the set $\{0, 1, \ldots, Q - 1\}$ with $Q = \left[\frac{N_o}{M}\right]$.

Performing ML estimation to the $(m+1)$-th equation in (34) for $q = 0, 1, \ldots, Q - 1$, we can compute the ML estimate $\hat{H}_m^i$ for the frequency-domain channel parameter $H_m^i$ as

$$ \hat{H}_m^i = \frac{1}{2E_iQ} \sum_{q=0}^{Q-1} Y_i[qM + m] $$  \hspace{1cm} (35) $$

with $m \in \{0, 1, \ldots, M - 1\}$ and $i \in \{0, 1, \ldots, S\}$.

**Step 2:** Utilizing the computed frequency-domain channel parameters $\{\hat{H}_m^i\}_{i=0}^{S}$ from the Step 1, we derive the estimate of the time-domain channel sequence $h_m$ for $m \in \{0, 1, \ldots, M - 1\}$. From the symmetry of the DFT, the time-domain channel parameter sequence $h_m = [h_m0, h_mN_o, \ldots, h_{mN_o+N_o-1}]$ is a real valued sequence, which suggests that the DFT of $h_m$ satisfies

$$ H_m^{N_o-i} = (H_m^i)^* $$  \hspace{1cm} (36) $$

with $i \in \{0, 1, \ldots, S\}$ and $S = N_o/2$.

Utilizing equation (36), we obtain the estimate for the $N_o$-point DFT of $h_m$ as

$$ \hat{H}_m = [\hat{H}_m^0, \hat{H}_m^1, \ldots, \hat{H}_m^S, (\hat{H}_m^{S-1})^*, \ldots, (\hat{H}_m^1)^*, (\hat{H}_m^0)^*] $$  \hspace{1cm} (37) $$
The estimate of the time-domain channel parameter $\hat{h}_m$ can be computed via $N_o$-point IFFT. In view of equation (29), the estimated channel parameter sequence $\hat{p}$ in (24) is given by

$$\hat{p} = [\hat{h}_0, \hat{h}_1, \cdots, \hat{h}_{M-1}] .$$

(38)

Fig. 5. MSE performance of the algorithm proposed in (Wang & Ge, 2007) with $N_s=30$ for different number of templates ($S=4, 8, 16$) when the length of the training sequence $N_s$ is 30.

4.4 Simulation

In this section, computer simulations are performed to test the proposed algorithm. The propagation channels are generated by the channel model CM 4 described in (Foerster, 2003). We choose the second-order derivative of the Gaussian pulse as the transmitted pulse with duration $T_p = 1$ ns. Other parameters are selected as follows: $T_f = 64$ ns, $T_c = 1$ ns, $N_c = 64$ and $N_f = 24$.

Fig. 5 presents the normalized mean-square error (MSE) of our channel estimation algorithm with different number of templates ($S = 4, 8, 16$) when the length of the training sequence $N_s$ is 30. As a comparison, we also plot the MSE curve of the approach in (Wang & Ge, 2007) which needs chip-level sampling rate. Fig. 6 illustrates the bit-error-rates (BERs) performance for the both algorithms. The BERs corresponding to the perfect channel estimation (Perfect CE) is also plotted for comparisons. From these figures, the MSE and BER performances of our algorithm improve as the number of templates increases. In particular, as shown in Fig. 5 and Fig. 6, the MSE and BER performances of our algorithm that relies only on the frame-level sampling period $T_f = 64$ ns is comparable to that of the approach proposed in (Wang & Ge, 2007) which requires chip-level sampling period $T_c = 1$ ns.
5. Conclusion

In this chapter, we are focusing on the low sampling rate time acquisition schemes and channel estimation algorithms of UWB signals. First, we develop a novel optimum data-aided (DA) timing offset estimator that utilizes only symbol-rate samples to achieve the channel delay spread scale timing acquisition. For this purpose, we exploit the statistical properties of the power delay profile of the received signals to design a set of the templates to ensure the effective multipath energy capture at any time. Second, we propose a novel optimum data-aided channel estimation scheme that only relies on frame-level sampling rate data to derive channel parameter estimates from the received waveform.

6. References


J. Foerster, Channel modeling sub-committee report final, *IEEE P802.15-02/490*.


This book has addressed few challenges to ensure the success of UWB technologies and covers several research areas including UWB low cost transceiver, low noise amplifier (LNA), ADC architectures, UWB filter, and high power UWB amplifiers. It is believed that this book serves as a comprehensive reference for graduate students in UWB technologies.

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